

Physical Development Foundation <div data-bbox="360 236 492 363" data-label="Image"> </div>	Children will learn to:		
Term/Year group	F2	F1 N2	F1 N1
Autumn 1 Me and my family	<ul style="list-style-type: none"> - Know the rules of p.e. - Walk upstairs with confidence in the line, using the handrail - Use strength to move on the bouncy hopper from one place to another - Make space when walking around the outdoor area, classroom and hall. - Refine jumping and climbing movements. Complete PE – Dance – ourselves <ul style="list-style-type: none"> - Write letters from their name that are easily read by others. - Connect pieces of construction equipment together. - Make marks on paper that go from left to right. 	<ul style="list-style-type: none"> - Climb the up the front part of the climbing equipment. - Sit crossed legged on the carpet. - Pull down trousers independently to use the toilet. - Make snips on paper using scissors. 	
Autumn 2 Travel and transport	<ul style="list-style-type: none"> - Be able to travel in different ways, jumping, crawling and running. - Move equipment, such as large loose parts and tyres, to build something with purpose. - Begin to develop skills in throwing – working towards throwing in accurate direction. - Show understanding of how to catch different items – placing hands in correct position, keeping eyes on the equipment. Complete PE – Ball Skills – Hands <ul style="list-style-type: none"> - Hold pencil correctly with tripod grip. 	<ul style="list-style-type: none"> - To walk across a small platform on the floor with balance e.g. a plank. - Put coat on independently. - Go upstairs using alternate feet. - Begin cutting a line on paper, with scissors. - Attempt to put their zip together on their coat. 	

	<ul style="list-style-type: none"> - Use scissors to cut out something from a piece of paper. - Put zip together on coat. 		
<p>Spring 1</p> <p>Once upon a time</p>	<ul style="list-style-type: none"> - To move their body in way that makes them higher or lower. - To move under and over equipment. - Put on some simple costumes independently for dressing up. - Move large objects fluently in order to use them as props within role play. - Refine rolling and crawling and hopping movements. <p>Complete PE – Gymnastics – Moving</p> <ul style="list-style-type: none"> - Thread through small holes independently. 	<ul style="list-style-type: none"> - Put coat on independently. - Move some large loose parts within outdoor continuous provision. - Use large muscle movements to paint and mark make on large resources. - Thread large beads onto string independently. - Roll playdough and begin to manipulate playdough into specific shapes for purpose. 	<ul style="list-style-type: none"> - Turn a single page of a book. - Paint with wrist actions – dots and lines. - Squeeze and pull playdough to work towards making something. - Use large muscle movements to wave objects and play large musical instruments.
<p>Spring 2</p> <p>Royalty</p>	<ul style="list-style-type: none"> - Move and use large equipment to make dens and other structures. - Use knife and fork with confidence to eat their meal independently without hands most of the time. - Develop skills when using feet to move a ball. Move ball around without losing control on most occasions. - Kick a ball with some strength. <p>Complete PE – Ball Skills – Feet</p> <ul style="list-style-type: none"> - Use woodwork tools – hammer, screwdriver effectively with safe grip. 	<ul style="list-style-type: none"> - Move in different ways to represent aspects of stories. - Independently put on accessories to dress up. - Attempt to catch large items, such as basketballs. - Jump over an object and land on feet safely. <p>Complete PE – Dance – Nursery Rhymes</p> <ul style="list-style-type: none"> - Use small motor skills to work in the creative area, adding small pieces to boxes and paper. 	<ul style="list-style-type: none"> - Manipulate loose parts into desired spaces. - Make marks on paper, using an appropriate grip on tool. - Use construction pieces for a purpose when modelled by an adult. - Jump in place
<p>Summer 1</p> <p>My place in the world</p>	<ul style="list-style-type: none"> - To show greater accuracy and understand where they need to aim when throwing. - Use strength to throw a ball above head height e.g. to shoot at the basketball net with some accuracy. 	<ul style="list-style-type: none"> - Balance on some climbing equipment without holding any support. - Able to use a variety of drawing and mark making tools. <p>Complete PE – Locomotion – Jumping</p>	<ul style="list-style-type: none"> - Opens and closes blades on scissors. - To draw circles using a pencil - Climb and balance on large loose parts – e.g. crates.

	<p>Complete PE – Gymnastics – High low over under</p> <ul style="list-style-type: none"> - Record letters with some consistency in size 	<ul style="list-style-type: none"> - To draw straight lines to create shapes such as a square. 	
<p>Summer 2</p> <p>Growing</p>	<ul style="list-style-type: none"> - To develop skills using bats and rackets. Know how to swing racket and how to hold in an appropriate way. - To run fluently being able to change direction and avoid obstacles. <p>Complete PE – Ball skills – Rackets, bats, balls and balloons.</p> <ul style="list-style-type: none"> - Form most letters correctly. - Cut accurately straight and curved lines. - Begin to sit letters on the line. 	<ul style="list-style-type: none"> - To use controlled movements to dig. - To stand on one leg and attempt to hop for more than one movement. <p>Complete PE – Attack and Defence – Games for understanding</p> <ul style="list-style-type: none"> - Begin forming letters from their name. - Use pencil with control to create drawings that are representative of what I want to draw. - Show preference for a dominant hand. 	<ul style="list-style-type: none"> - Draw in different directions. - Explore the outdoor area with confidence, safely moving from one area to another, around obstacles. - Roll and throw balls in the direction they were roughly intended.
	<p>Early Learning Goals</p> <p>Physical Development</p> <p><u>Gross Motor Skills ELG</u></p> <p>Children at the expected level of development will:</p> <ul style="list-style-type: none"> • Negotiate space and obstacles safely, with consideration for themselves and others; • Demonstrate strength, balance and coordination when playing; • Move energetically, such as running, jumping, dancing, hopping, skipping and climbing. <p><u>Fine Motor Skills ELG</u></p> <p>Children at the expected level of development will:</p> <ul style="list-style-type: none"> • Hold a pencil effectively in preparation for fluent writing – using the tripod grip in almost all cases; • Use a range of small tools, including scissors, paint brushes and cutlery; • Begin to show accuracy and care when drawing. 		

